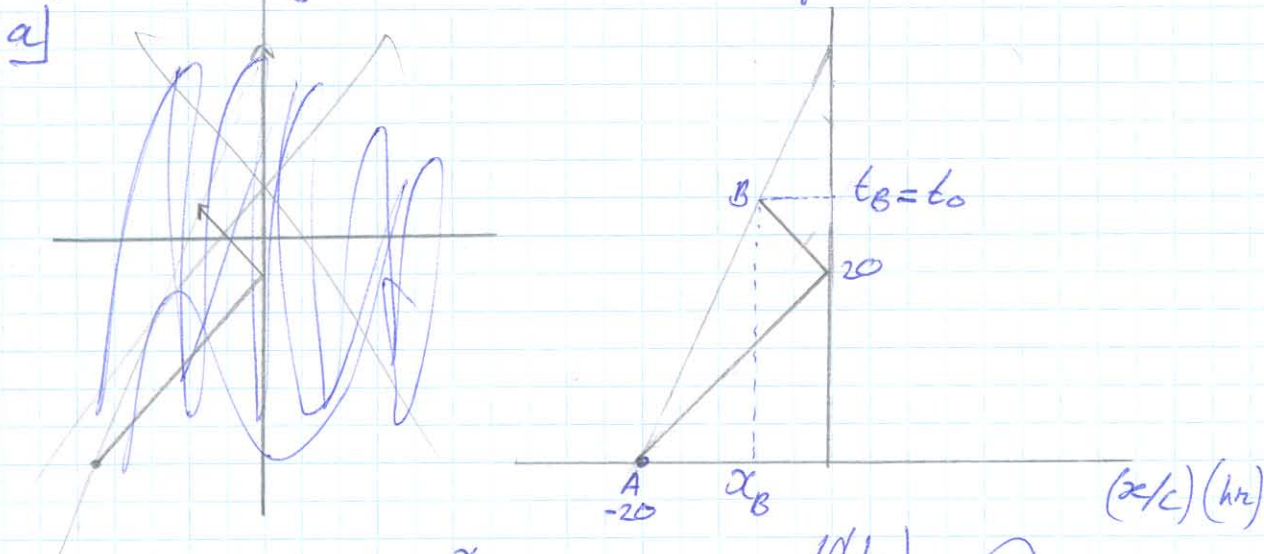


Opgave 1 Landing van een ruimte schip.



① $x_B - x_A = t_B \times v_B$

② $20 + x_B = t_B$

① $\Rightarrow x_B = \frac{1}{\sqrt{2}} \cdot t_B + 20$

② $\Rightarrow x_B = -t_B + 20$

$\frac{1}{\sqrt{2}} \cdot t_B - 20 = 20 - t_B$

$(1 + \frac{1}{\sqrt{2}}) t_B = 40$

⑤ $t_B = 40 / (1 + \frac{1}{\sqrt{2}})$
23,43 hr

$x_B = 20 - t_B = -3,43$ hr

$B = (-3,43 \text{ hr} : 23,43 \text{ hr})$
(hr = uur)

b) $v(t) = \frac{dx}{dt} = \alpha(t)$

$= \frac{1}{\omega} (\cos(\omega(t-t_0) + \alpha_0) \times \omega)$

$= \cos(\omega(t-t_0) + \alpha_0) \Rightarrow 0$

⑤ $\omega(t-t_0) + \alpha_0 = \pi/2 + \pi k$ met $k \in \mathbb{Z}$
 $\omega(t-t_0) = \pi/4 + \pi k$

$t - t_0 = 10 + 40k$

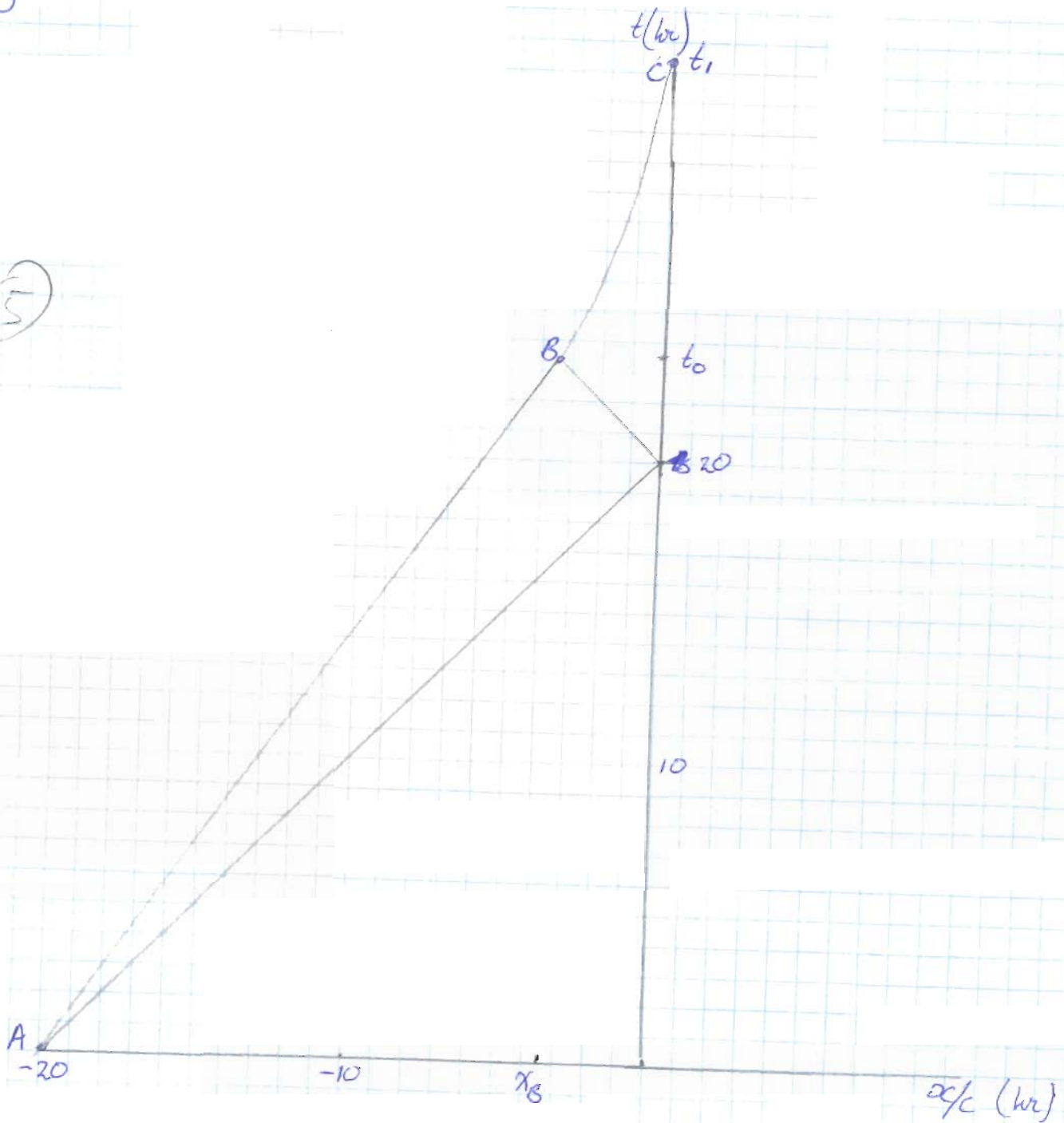
$t = 33,43 + 40k$

$t_1 = 33,43$ hr

met $t_0 = t_B = 23,43$
 $k=0$ bij eerste landing

g)

5)



$$d) \Delta\tau = \frac{\Delta t}{\gamma}$$

$$= \sqrt{1-v^2} \cdot \Delta t$$

met: $\Delta t = 20$
 e: $v = 1/\sqrt{2}$

$$\Delta\tau = 0,5\sqrt{2} \times 20 = \underline{10\sqrt{2} \text{ hr}}$$

$$e) \Delta\tau = \int_{t_0}^t \sqrt{1-v(t)^2} dt \quad v(t) = \cos[\omega(t-t_0) + \alpha_0] \quad \text{Riz gigue 1b}$$

$$= \int_{t_0}^t \sqrt{1 - \cos^2[\omega(t-t_0) + \alpha_0]} dt$$

$$= \int_{t_0}^t \sqrt{\sin^2[\omega(t-t_0) + \alpha_0]} dt$$

$$= \int_{t_0}^t \sin[\omega(t-t_0) + \alpha_0] dt$$

$$\Delta \mathcal{I} = -\frac{1}{\omega} \cos [\omega(t-t_0) + \varphi_0] \Big|_{t_0}^{t_1}$$

met $t_0 = 23,43$
en $t_1 = 33,43$

(5)

$$= -\frac{1}{\omega} \left(\cos [\omega(t_1 - t_0) + \varphi_0] - \cos \varphi_0 \right) =$$

$$= \frac{\cos \alpha}{\omega} = \underline{\underline{9,0 \text{ Hz}}}$$

Opgave 1 Lorentz contractie

a) De gecontracteerde lengte $L' = 90 \text{ m}$

$$L' = \frac{L}{\Gamma} \Rightarrow \Gamma = \frac{L}{L'}$$

$$= \frac{150}{90} = \frac{5}{3}$$

$$\Gamma = \frac{1}{\sqrt{1-v^2}}$$

$$\frac{1}{\Gamma^2} = 1-v^2$$

$$\sqrt{1-\frac{1}{\Gamma^2}} = v \quad \left. \vphantom{\sqrt{1-\frac{1}{\Gamma^2}} = v} \right\} v = \frac{4}{5}$$

met $\Gamma = \frac{5}{3}$

In S_i $v = \frac{4}{5} c \text{ m/s}$

(4)

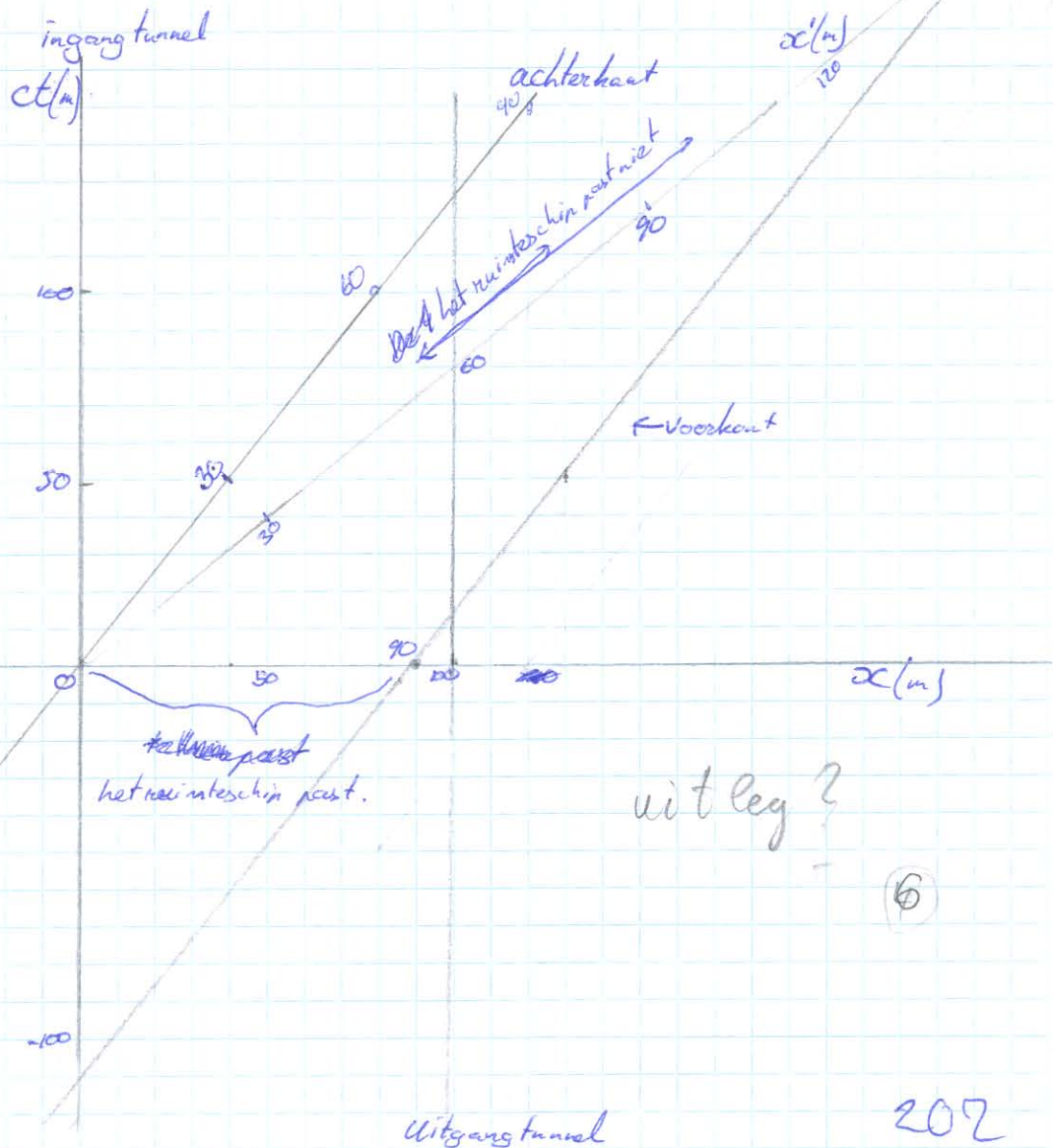
b) lengte van tunnel in Stelsel S' van de trein = L'_T

$$L'_T = \frac{L_T}{\Gamma} = \frac{3}{5} \times 100 = 60 \text{ m.}$$

$$150 - 60 = \underline{90 \text{ m.}}$$

(5)

c)



uit leg?

(6)

d) in het T stelsel

$$t = \frac{s}{v} = 10 \times \frac{5}{4} = 12,5 \text{ } \mu\text{s}$$

$$t' = \gamma(t - \beta x) \quad \text{met } \alpha = 100 \\ = \frac{5}{3} \left(12,5 - \frac{4}{5} \cdot 100 \right) = -112,5 \text{ } \mu\text{s}$$

8

23

Opgave 3 Koplan effect.

a) er geldt $V_y = \frac{V_y' \sqrt{1-v^2}}{1+\beta v_x}$ met $\Gamma = \frac{1}{\sqrt{1-v^2}}$

$V_y' = \sin \phi'$

$V_y = \sin \phi$

$V_x = \cos \phi'$

Hieruit volgt

$\sin \phi = \frac{\sin \phi'}{\Gamma(1+\beta \cos \phi')}$

b) $\beta = \frac{3}{5}$
 $\Gamma = \frac{1}{\sqrt{1-\beta^2}}$ } $\Gamma = \frac{5}{4}$

$\sin \phi = \frac{4}{5} \frac{\sin 30}{1+0,6 \cos 30}$

$\sin 30 = \frac{1}{2}$

$\cos 30 = \frac{1}{2}\sqrt{3}$

$= \frac{2}{5} \frac{1}{(1+0,3\sqrt{3})} = 0,26$

$\Rightarrow \phi = 15^\circ$

c) De helft van al het licht $\Rightarrow \phi' = 90^\circ$

$\sin \phi = \frac{\sin \phi'}{\Gamma(1+\beta \cos \phi')}$

$\sin 90^\circ = 1$
 $\cos 90^\circ = 0$

$= \frac{1}{\Gamma}$

$\Gamma = \frac{1}{\sqrt{1-0,99^2}} = 7,09$

$= 0,14$

$\Rightarrow \phi = 8,1^\circ$

Handwritten red marks: a large checkmark, a large '15', and a large '25'.

Opgave 4

$10 + 10 + 5 = 25$

Inelastische botsing

g) Scenario 1

10

$$\begin{pmatrix} m \\ 0 \\ 0 \\ 0 \end{pmatrix} + \begin{pmatrix} \Gamma_v m \\ \Gamma_v m \beta \\ 0 \\ 0 \end{pmatrix} = \begin{pmatrix} \Gamma_n M \\ \Gamma_n M \beta' \\ 0 \\ 0 \end{pmatrix} \Rightarrow \begin{cases} (\Gamma_v + 1)m = \Gamma_n M & \textcircled{1} \\ \Gamma_v m \beta = \Gamma_n M \beta' & \textcircled{2} \end{cases}$$

$\Gamma_v =$ "Voor de botsing"
 $\Gamma_n =$ "Na de botsing"

~~①~~ \Rightarrow ~~②~~ $\Rightarrow \frac{\beta \Gamma_v}{\Gamma_v + 1} = \beta'$

$$\frac{\sqrt{\Gamma_v^2 - 1}}{\Gamma_v + 1} = \beta'$$

$$\sqrt{\frac{(\Gamma_v + 1)(\Gamma_v - 1)}{(\Gamma_v + 1)(\Gamma_v + 1)}} = \sqrt{\frac{\Gamma_v - 1}{\Gamma_v + 1}} = \beta'$$

$$\Gamma_n = \frac{1}{\sqrt{1 - \beta'^2}} = \frac{1}{\sqrt{\frac{(\Gamma_v + 1) - (\Gamma_v - 1)}{\Gamma_v + 1}}} = \sqrt{\frac{\Gamma_v + 1}{2}}$$

$$\begin{aligned} \textcircled{1} \Rightarrow M &= \frac{\Gamma_v + 1}{\Gamma_n} \cdot m \\ &= \sqrt{\frac{2}{\Gamma_v + 1}} \times \Gamma_v + 1 \cdot m \\ &= m \sqrt{2(\Gamma_v + 1)} = M \end{aligned}$$

Scenario 2

$$\begin{pmatrix} \Gamma_v m \\ \frac{\Gamma_v m \beta}{2} \\ 0 \\ 0 \end{pmatrix} + \begin{pmatrix} \Gamma_v m \\ -\frac{\Gamma_v m \beta}{2} \\ 0 \\ 0 \end{pmatrix} = \begin{pmatrix} \Gamma_n M \\ \Gamma_n M \beta' \\ 0 \\ 0 \end{pmatrix} \Rightarrow \begin{cases} \textcircled{1} 2\Gamma_v \cdot m = \Gamma_n \cdot M \\ \textcircled{2} \Gamma_n \cdot M \cdot \beta' = 0 \end{cases}$$

$\textcircled{2} \Rightarrow \beta' = 0 \Rightarrow \Gamma_n = 1$

$\textcircled{1} \Rightarrow M = 2\Gamma_v \cdot m$

\curvearrowright

b) Scenario 1

10

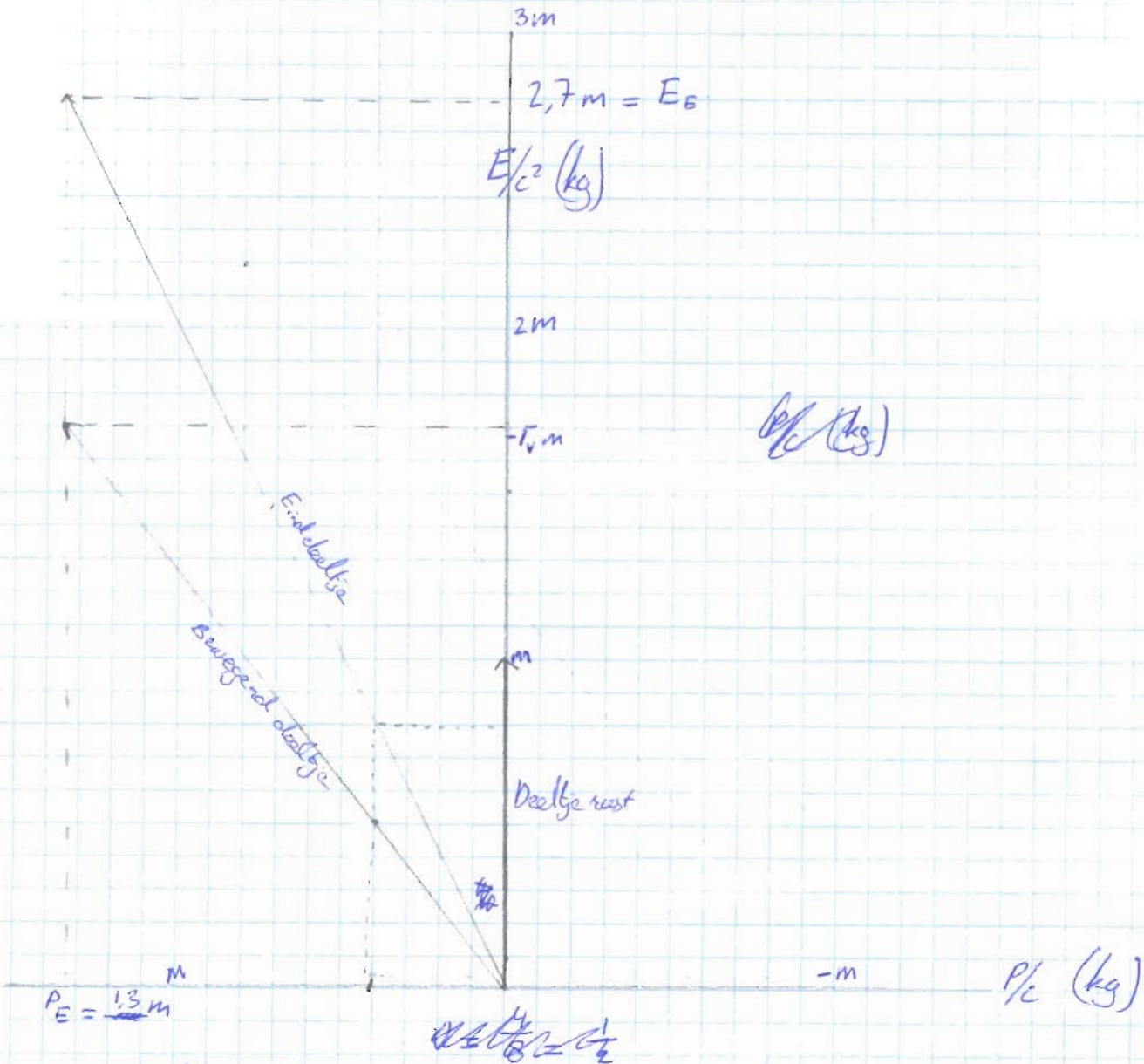
$$\beta = \frac{4}{3} \Rightarrow \Gamma_v = \frac{5}{3}$$

Deeltje rust

Deeltje 2

Deeltje na botsing

E/c^2 (kg)



$$\beta' = \frac{P_E}{E_E} \approx \frac{1}{2}$$

$$\Gamma_n = 1.15$$

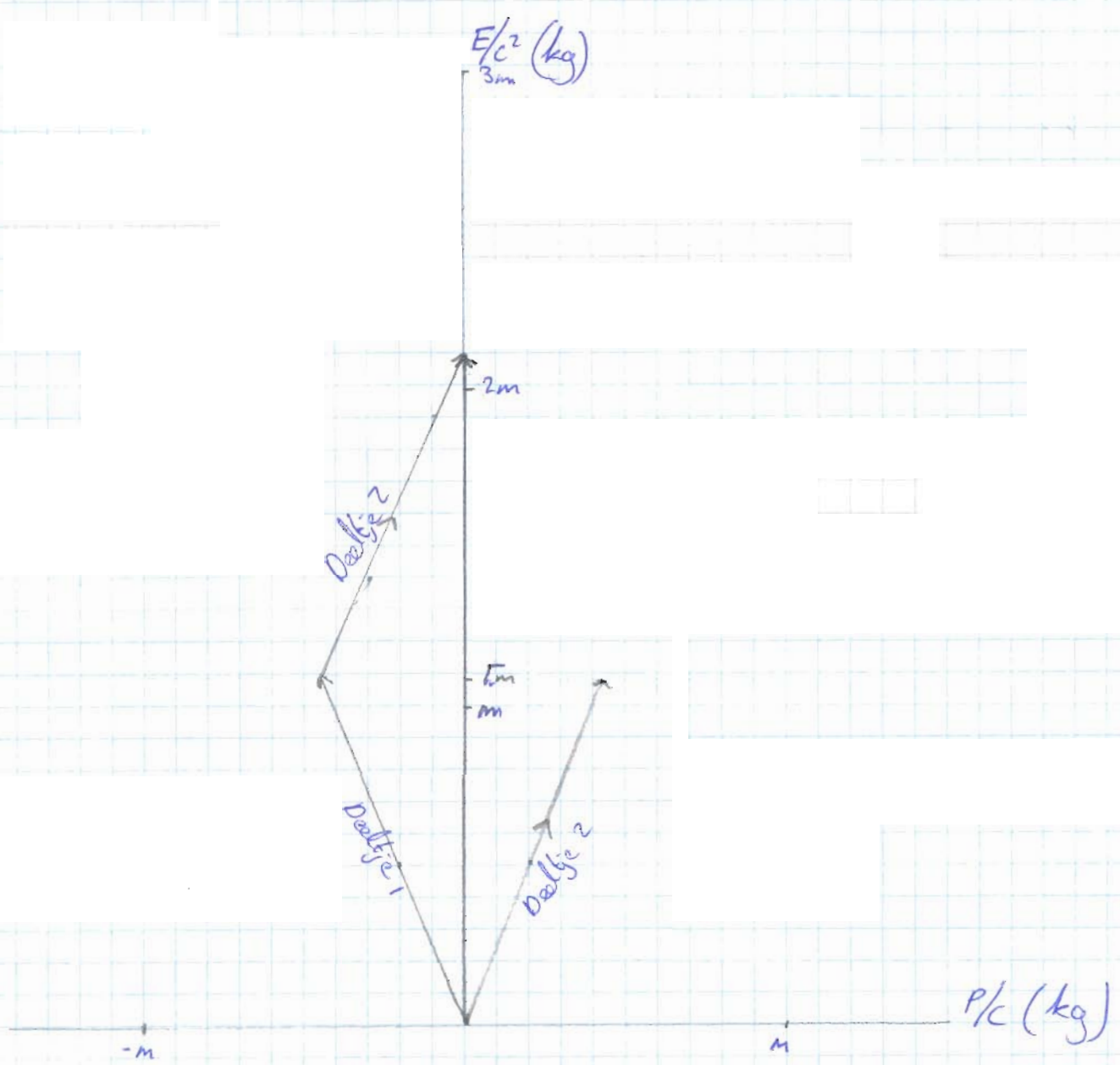
$$M = \frac{E_E}{\Gamma} = \frac{2.7m}{1.15} = \underline{2.3m}$$

2

Scenario 2. 1

$$\Gamma = \sqrt{1 - \left(\frac{2}{3}\right)^2}$$

$$= 1.1$$



$$E_E = 2.1 \text{ m} \quad \left. \begin{array}{l} \\ P_E = 0 \end{array} \right\} \beta' = \frac{P_E}{E_E} = 0 \Rightarrow \Gamma_n = 1$$

$$M = \frac{E_E}{\Gamma} \approx \frac{2.1 \text{ m}}{1.1}$$

(Dit moet eigenlijk 2,2 m zijn maar door slordig tekenen is de afwijking groot)

c) omdat de snelheden waarmee de deeltjes tegen elkaar botsen niet gelijk is. (Rekening houdend met het feit dat het verschillende stelsels zijn)

~~skkllkllkllk~~

In Scenario 2 is de snelheid van het ene deeltje t.o.v. het andere gegeven door

$$\textcircled{5} \quad v = \frac{\frac{1}{2}B + \frac{1}{2}b}{1 + \frac{1}{4}B^2}$$
$$= \frac{b}{1 + \frac{1}{4}B^2} \neq b$$

Bij hoge snelheden is dit wel degelijk anders dan de snelheid gegeven in Scenario 1